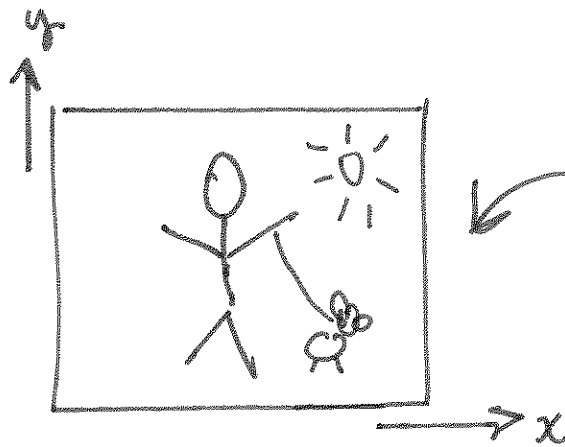


Image

Processing

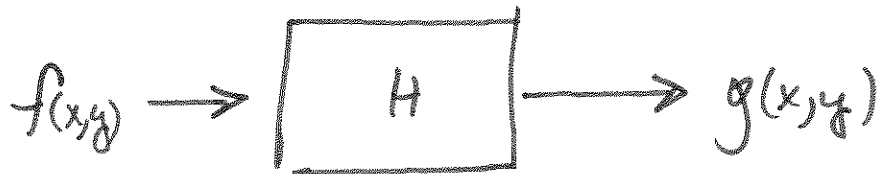
# Image Processing



images are  
2d functions

$$f(x, y)$$

## Linear Shift Invariant Systems



$H$  is LSI if

$$(1) \quad H(\alpha_1 f_1(x, y) + \alpha_2 f_2(x, y))$$

$$= \alpha_1 H(f_1(x, y)) + \alpha_2 H(f_2(x, y))$$

for all images  $f_1, f_2$  and scalar

$$(ii) \quad H(f(x-x_0, y-y_0))$$

$$= g(x-x_0, y-y_0)$$

LSI systems are expressed mathematically as 2D convolutions:

$$g(x, y) = \iint_{-\infty}^{\infty} h(x-\alpha, y-\beta) f(\alpha, \beta) d\alpha d\beta$$

$h(x, y)$  is the 2D impulse response (also called the "point spread function")

## 2D Fourier Analysis

$$F(u, v) = \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y) e^{-jux} e^{-jvy}$$

2D FT  $\nearrow$

$\uparrow$   
freq variables  
in  $x(u)$  and  $y(v)$

2D Complex Exponentials are  
Eigenfunctions for 2D LSI systems.

$$\int_{-\infty}^{\infty} \int_{-\infty}^{\infty} h(x-\alpha, y-\beta) e^{+j\omega_0 \alpha} e^{+j\nu_0 \beta} d\alpha d\beta$$

$$= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} h(\alpha', \beta') e^{+j\omega_0 (x-\alpha')} e^{+j\nu_0 (y-\beta')} d\alpha' d\beta'$$

change of variables  
 $\alpha' = x - \alpha, \beta' = y - \beta$

$$= e^{+j\omega_0 x} \cdot e^{+j\nu_0 y} \cdot \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} h(\alpha', \beta') e^{-j\omega_0 \alpha'} e^{-j\nu_0 \beta'} d\alpha' d\beta'$$

$$\equiv H(\omega_0, \nu_0)$$

2D Fourier transform  
of  $h(x, y)$  evaluated  
at freq  $(\omega_0, \nu_0)$



$$g(x, y) = h(x, y) * f(x, y)$$

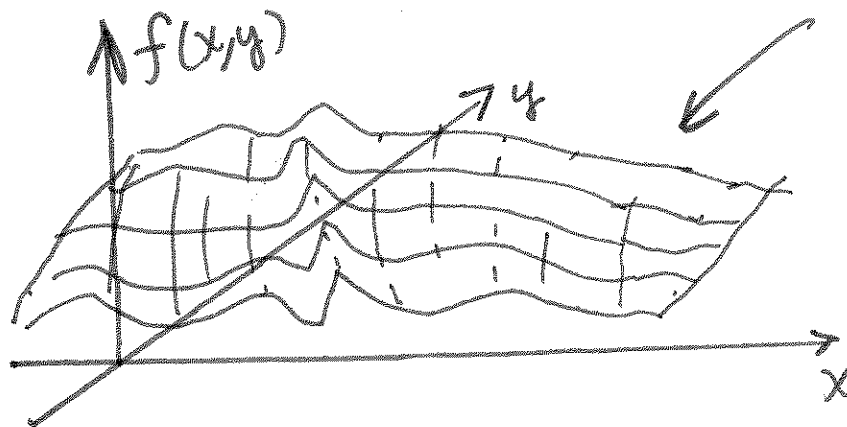
$$= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} h(x-\alpha, y-\beta) f(\alpha, \beta) d\alpha d\beta$$

$$G(u, v) = H(u, v) \cdot F(u, v)$$

$$g(x, y) = \frac{1}{(2\pi)^2} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} G(u, v) e^{jux} e^{jvy} du dv$$

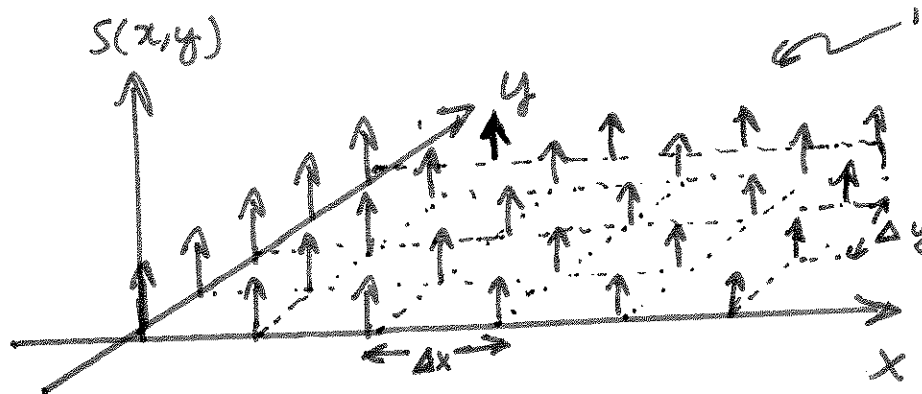
↑  
inverse 2D FT

# 2D Sampling Theory



think of the image as a 2D surface

We can "sample" the height of the surface using a 2D impulse array.



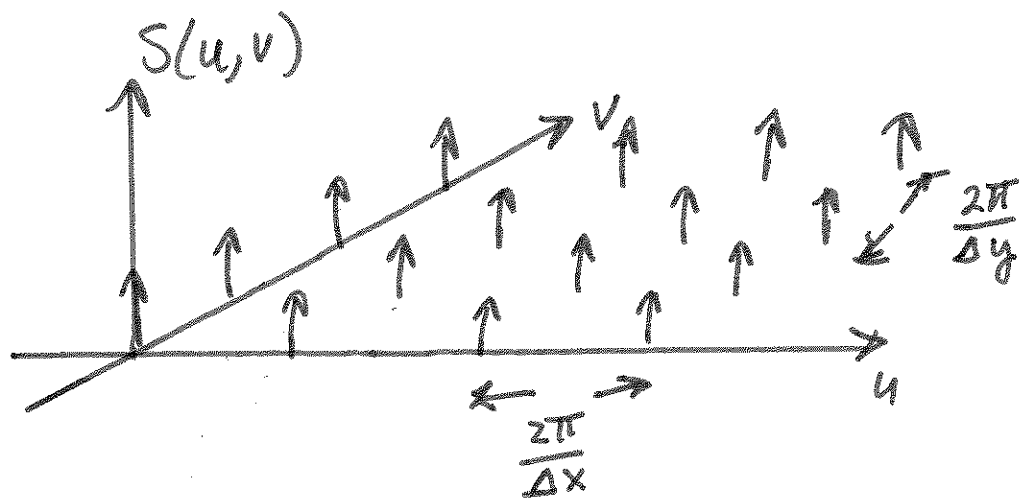
impulses spaced  $\Delta x$  apart in horizontal direction and  $\Delta y$  in vertical

$$f_s(x,y) = S(x,y) \cdot f(x,y)$$

↑  
sampled image

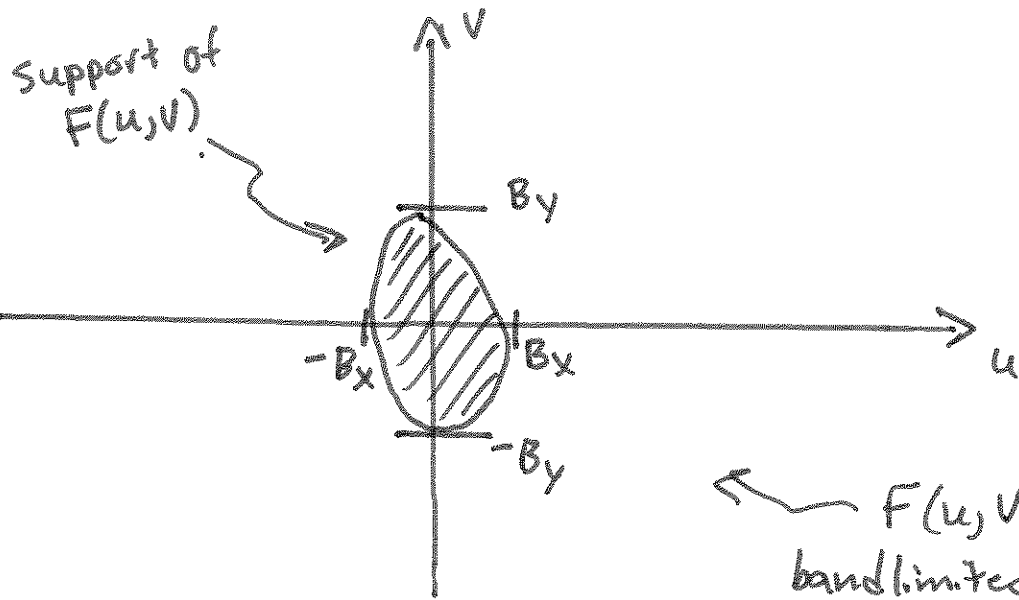
... in frequency

2D FT of  $s(x, y)$  is a 2D  
impulse array in frequency  $S(u, v)$



mult. in time  $\Leftrightarrow$  convolution in freq.

$$F_S(u, v) = S(u, v) * F(u, v)$$

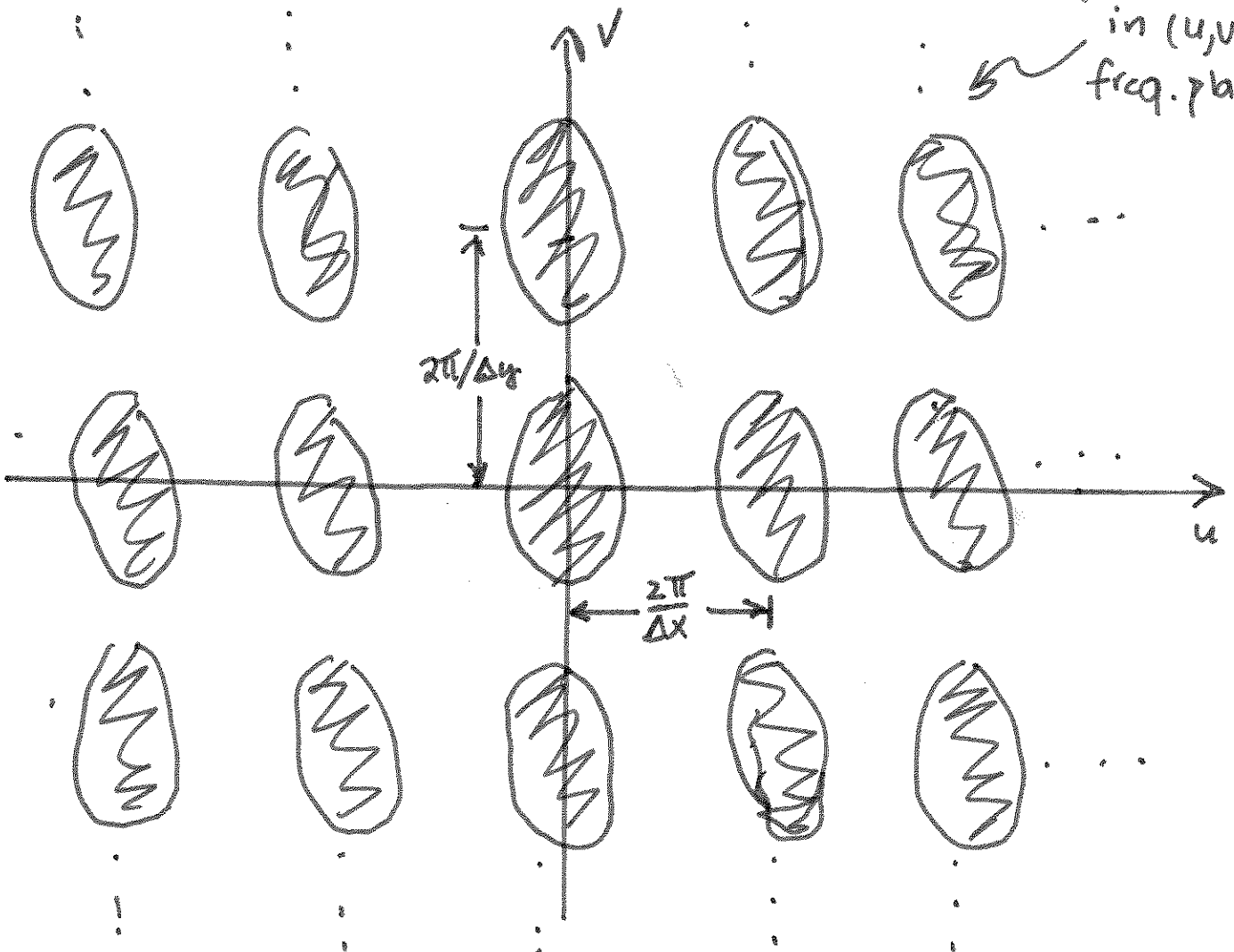


$F(u, v)$  is bandlimited in horizontal & vertical directions



$F_s(u, v)$

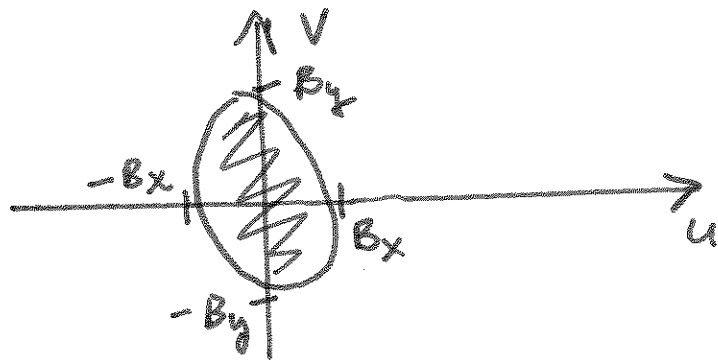
periodically replicated in  $(u, v)$  freq. plane



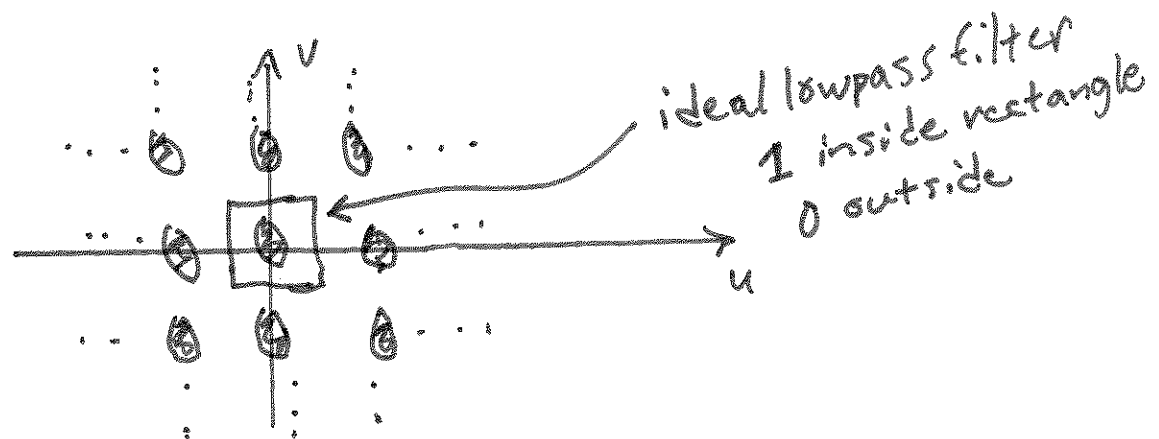


# Nyquist Theorem.

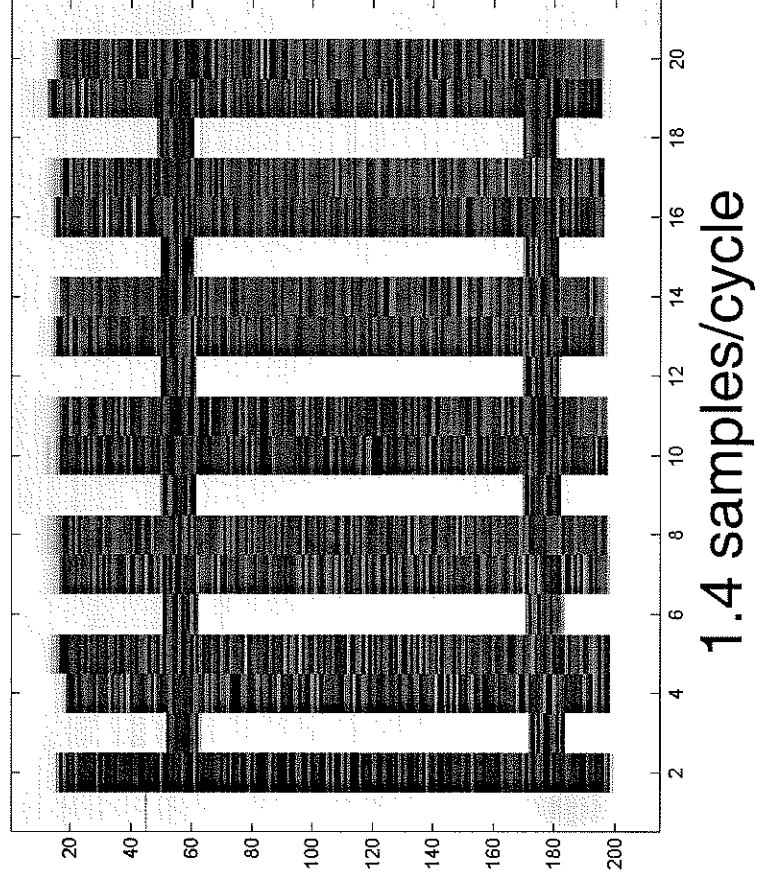
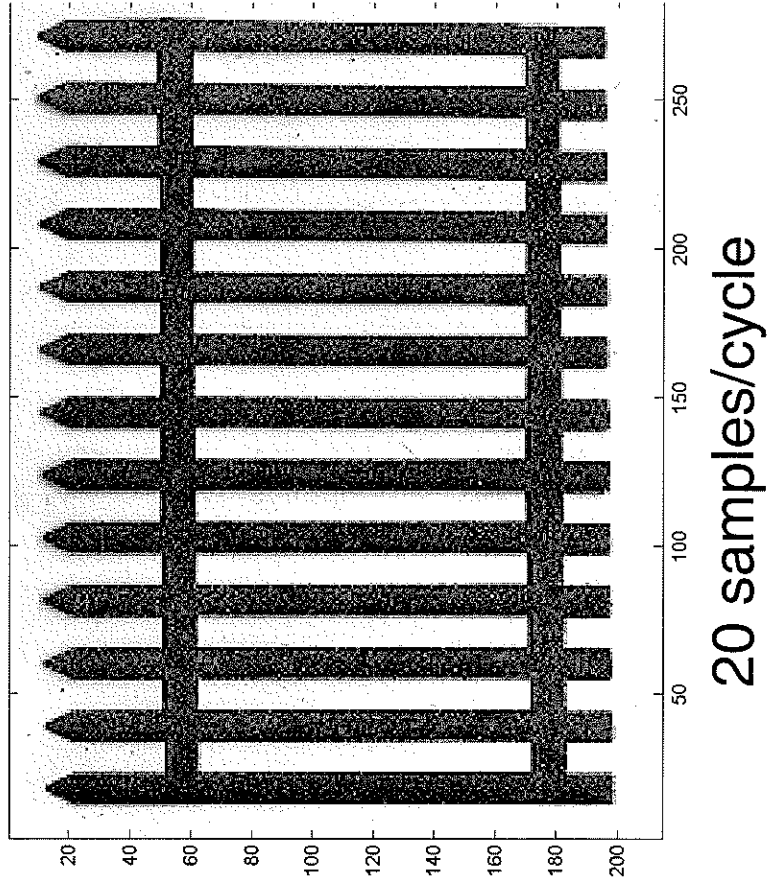
Assume that  $f(x, y)$  is  
bandlimited to  $\pm B_x, \pm B_y$ :



If we sample  $f(x, y)$  at spacings  
of  $\Delta x < \frac{\pi}{B_x}$  and  $\Delta y < \frac{\pi}{B_y}$ ,  
then  $f(x, y)$  can be perfectly  
recovered from the samples  
by lowpass filtering:

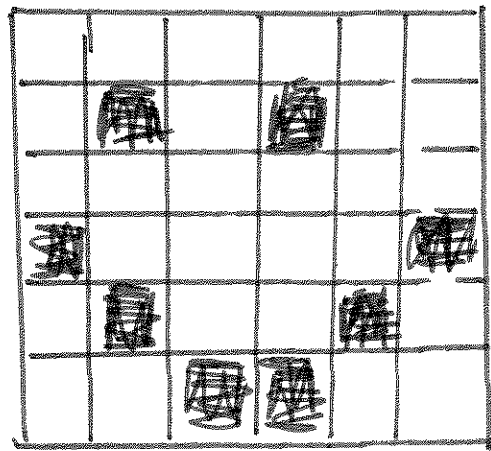


# Aliasing in 2D



# Digital Image Processing

A sampled image gives us our usual 2D array of pixels  $f[m,n]$



← "pixelized" smiley face

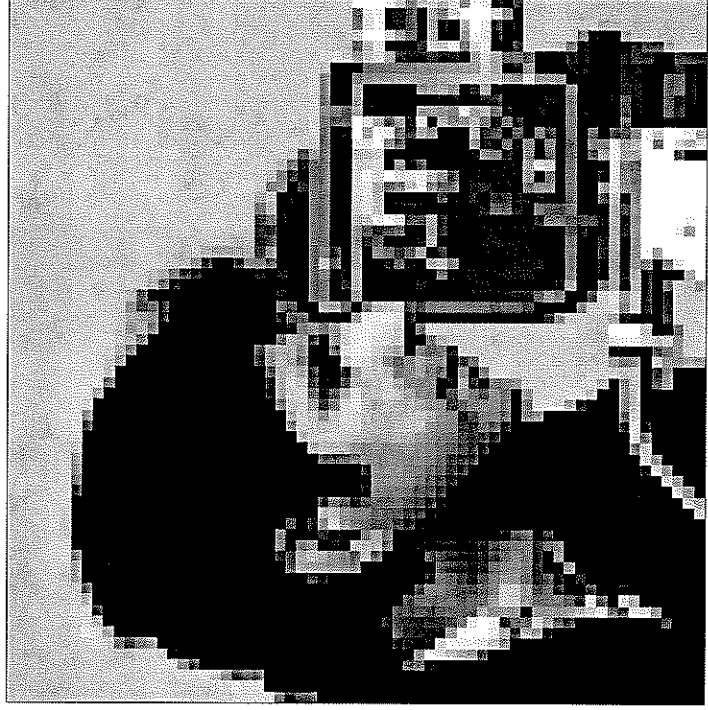
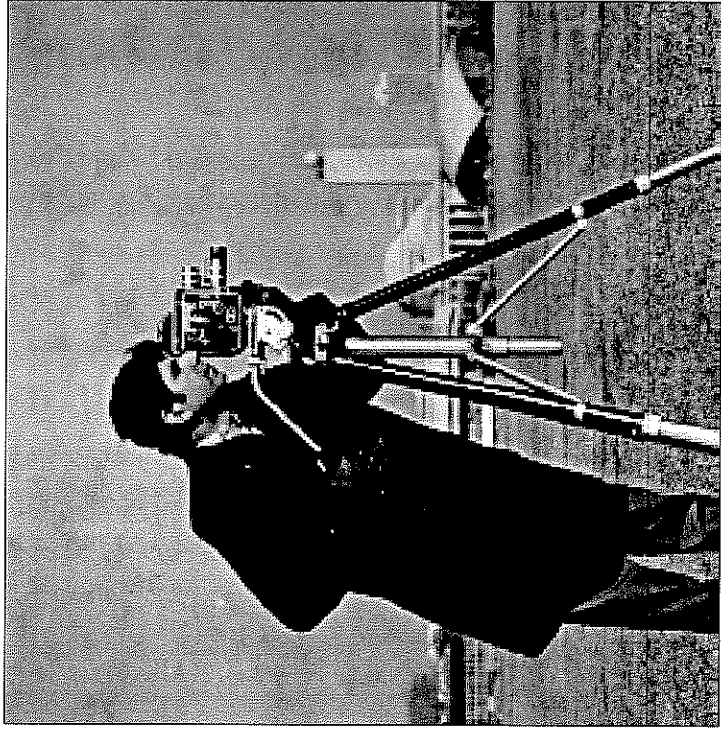
We can filter  $f[m,n]$  by applying a 2D discrete-space convolution

$$g[m,n] = h[m,n] * f[m,n]$$

↑  
PSF

$$= \sum_{k=-\infty}^{\infty} \sum_{l=-\infty}^{\infty} h[m-k, n-l] f[k,l]$$

Sampled Image



close-up shows “pixelized” (sampled)  
nature of the image

We also have discrete-space FTS:

$$F(u, v) = \sum_{m=-\infty}^{\infty} \sum_{n=-\infty}^{\infty} f[m, n] e^{-jum} e^{-jvm}$$

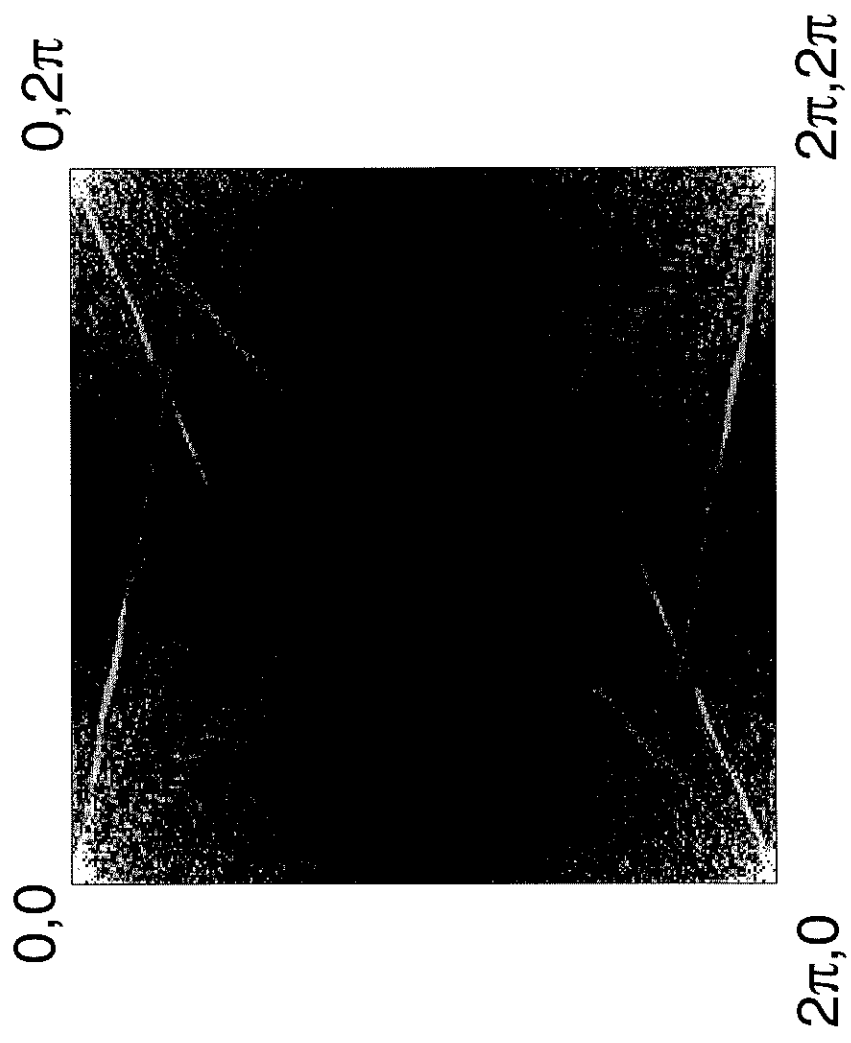
↗ analogous to DTFT in 1D

Convolution in time  $\iff$  multiplication in frequency

$$g[m, n] = h[m, n] * f[m, n]$$

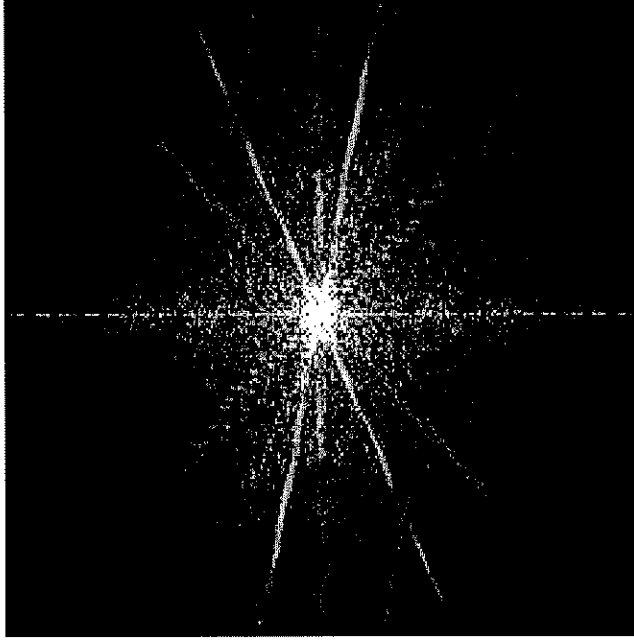
$$\iff G(u, v) = H(u, v) \cdot F(u, v)$$

Magnitude of FT of Cameraman image



# Magnitude of FT of Camerman image

$-\pi, -\pi$



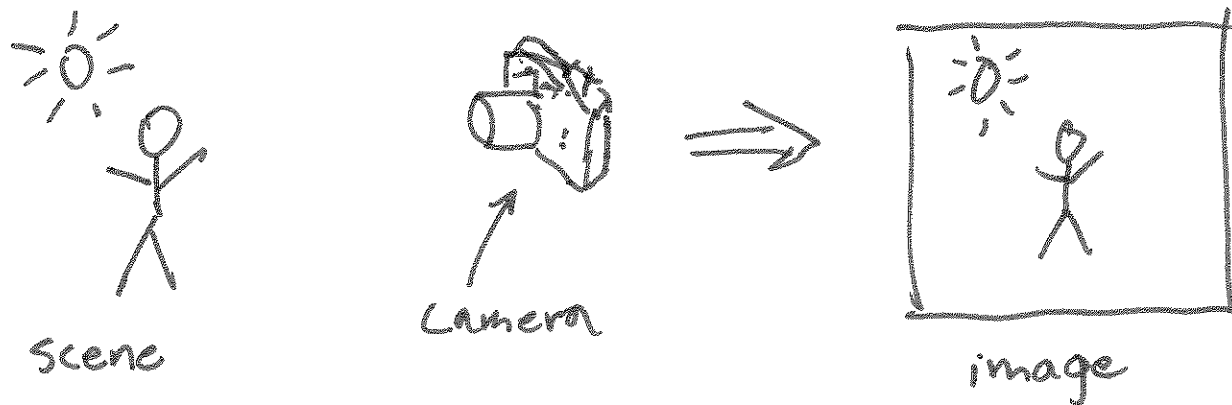
$\pi, -\pi$

$\pi, -\pi$

$\pi, \pi$

fftshift command in Matlab centers FT at 0,0  
(DC is now in the middle of the image)

# Application: Image Restoration



In many applications (e.g., satellite imaging, medical imaging, astronomical imaging, poor quality family portraits) the imaging system introduces a slight distortion.

Often, images are slightly blurred and image restoration aims at deblurring the image.



The blurring can usually be modeled as an LSI system with a given PSF  $h[m,n]$ .

$$h[m,n] \xleftrightarrow{\text{FT}} H(u,v)$$

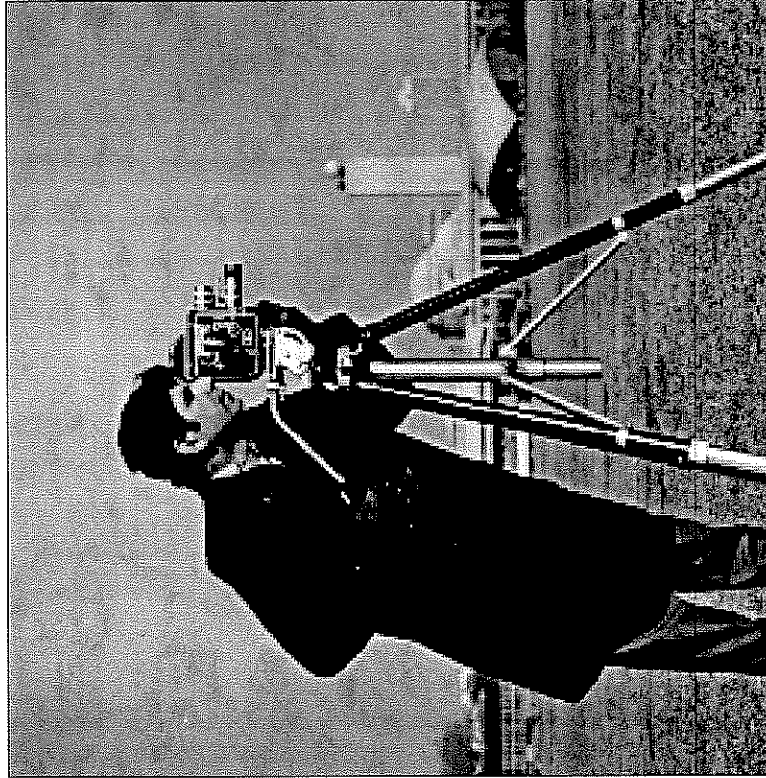
The observed image is

$$g[m,n] = h[m,n] * f[m,n]$$

$$G(u,v) = H(u,v) \cdot F(u,v)$$

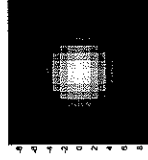
$$F(u,v) =$$

# Image Blurring



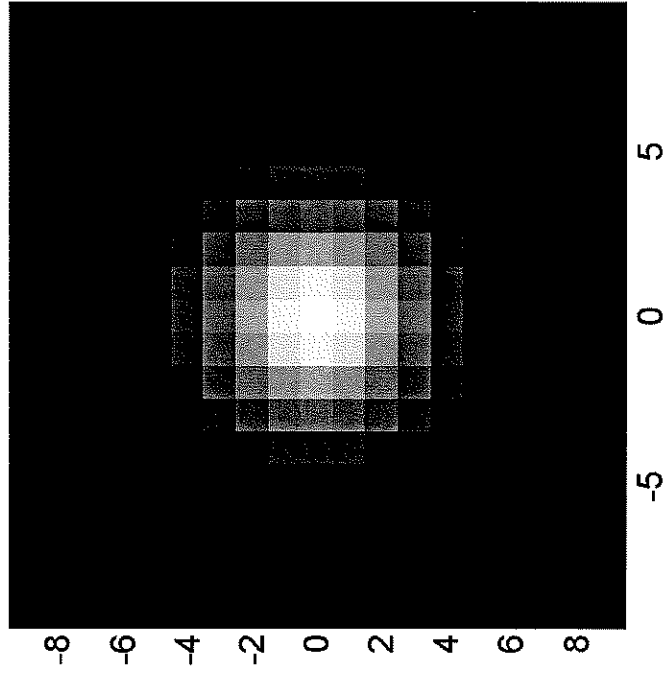
image

\*

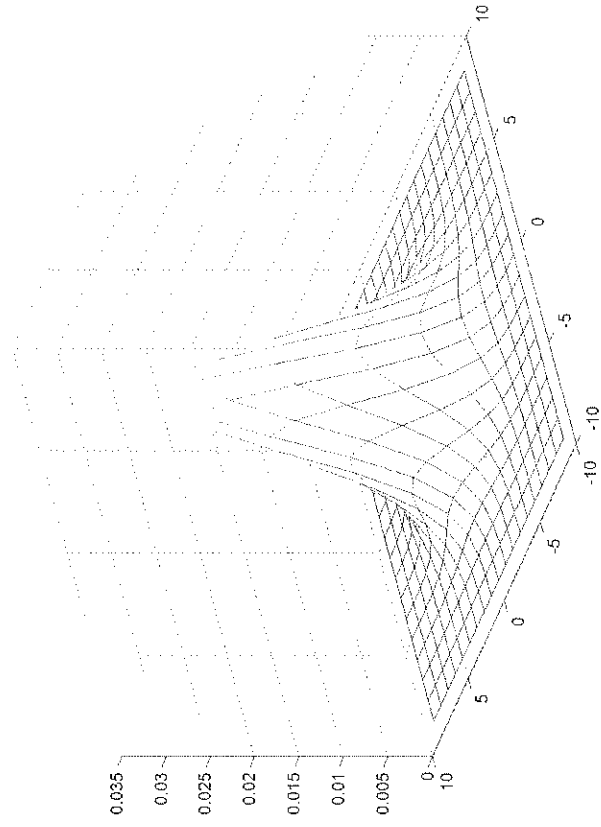


blur

# Image Blurring

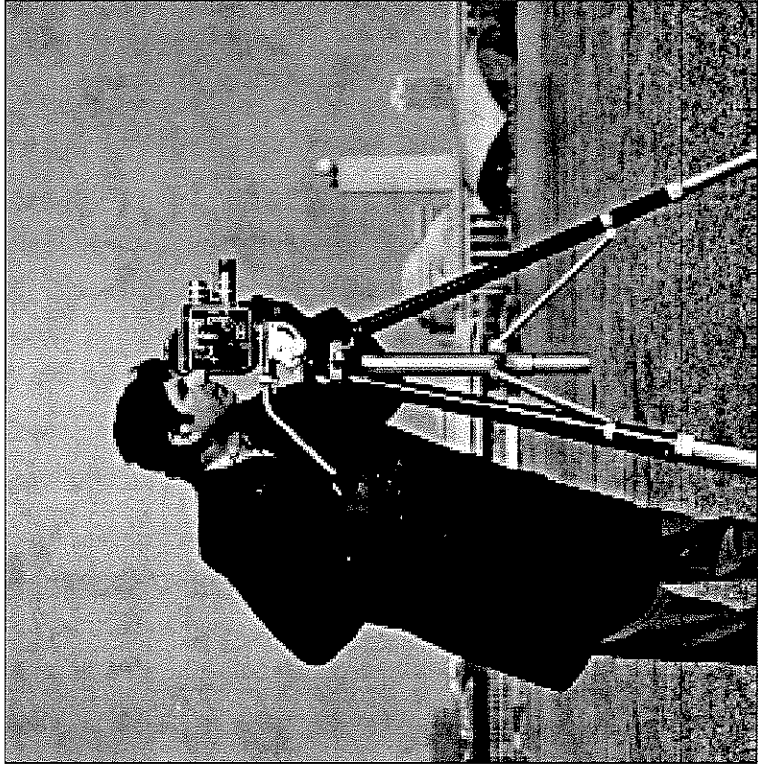


blur



surface plot

# Image Blurring

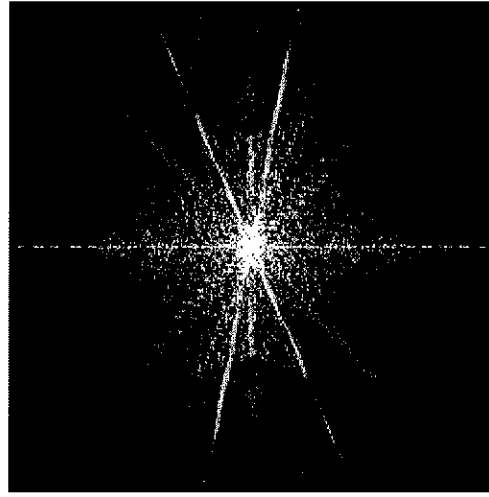


original



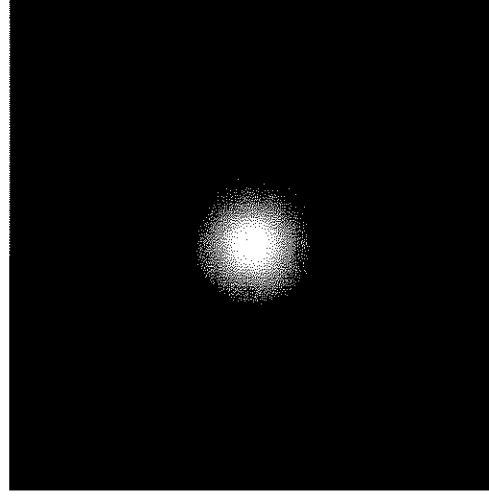
blurred

# Image Blurring (frequency domain)



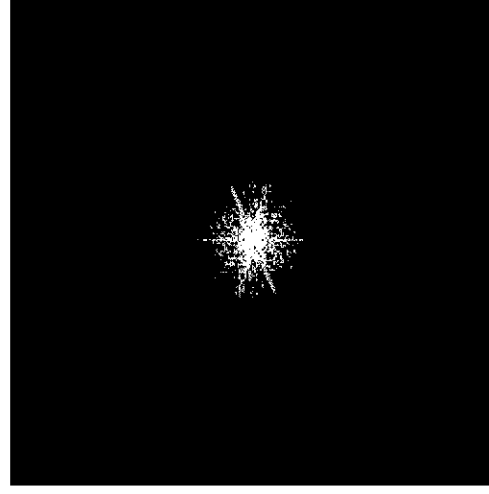
FT of original  
cameraman

×



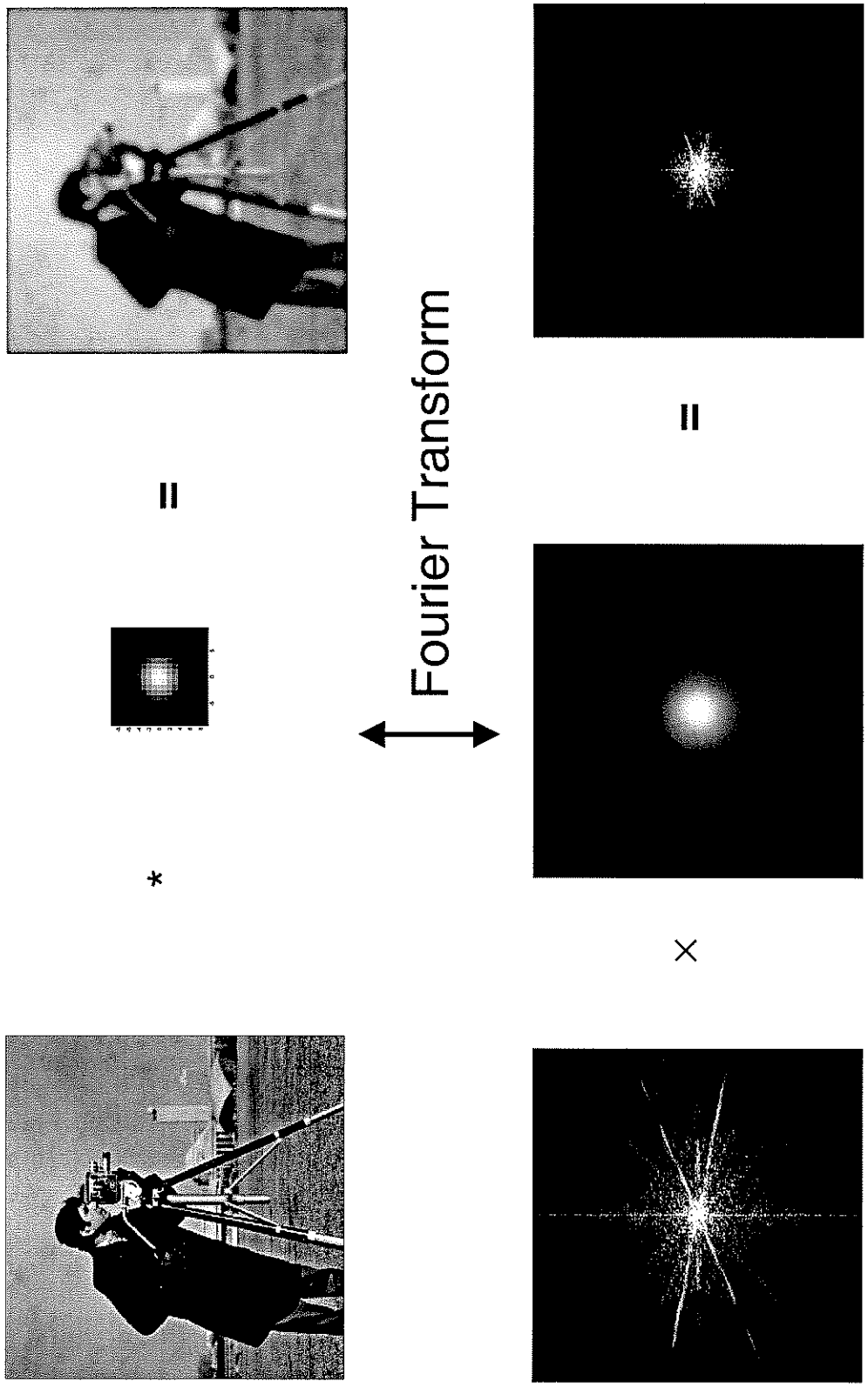
FT of blur point  
spread function

=



FT of blurred  
image

# Image Blurring



## 2D DFT

To perform image restoration  
(and many other useful image  
processing algorithms)  
in a computer, we need  
a FT that is discrete.

$$F[k, l] = F(u, v) \Big|_{u = \frac{2\pi}{N}k, v = \frac{2\pi}{N}l}$$



2D DFT

$$k = 0, \dots, N-1$$

$$l = 0, \dots, N-1$$

$$F(u, v) = \sum_m \sum_n f[m, n] e^{-j u m} e^{-j v n}$$

$$F[k, l] = \sum_{m=0}^{N-1} \sum_{n=0}^{N-1} f[m, n] e^{-j \frac{2\pi}{N} k m} e^{-j \frac{2\pi}{N} l n}$$

↗  
finite support  
N x N image

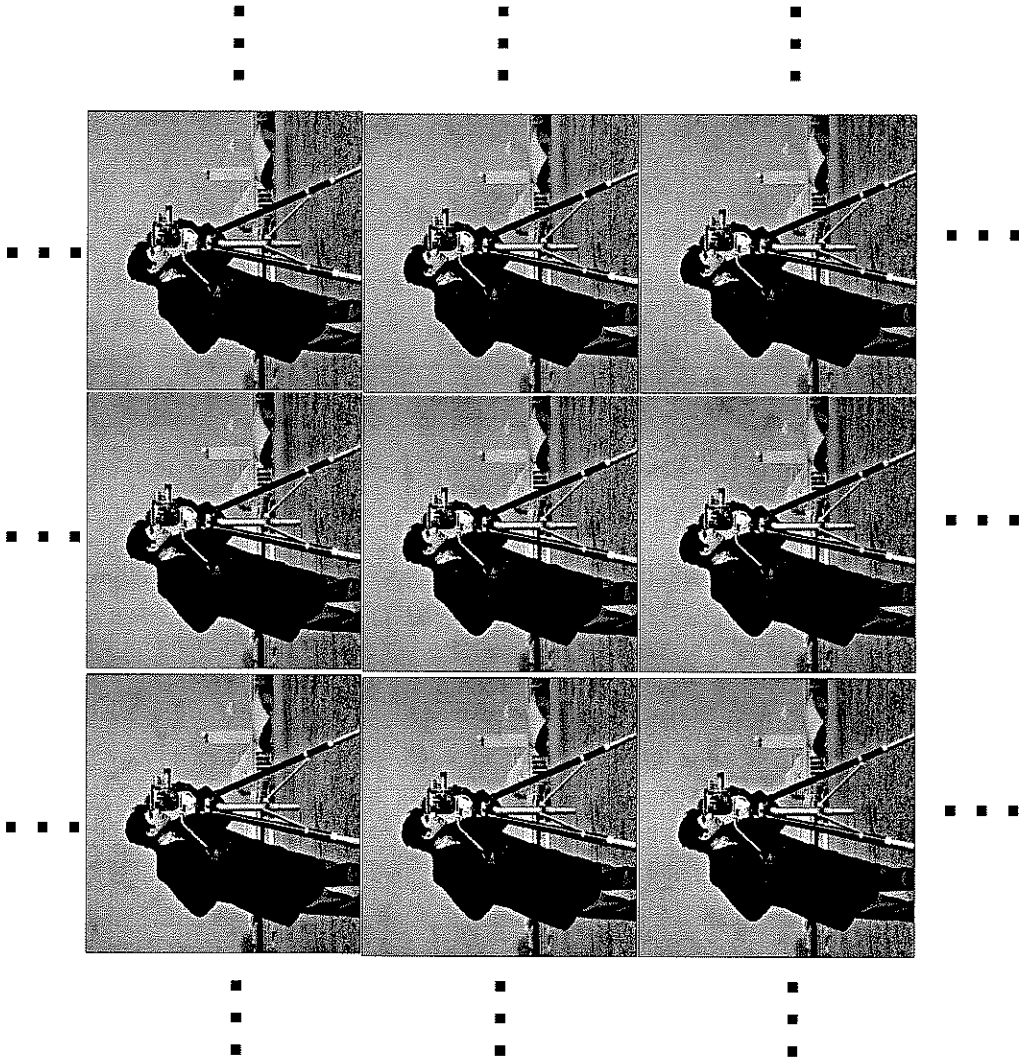
### Inv. 2D DFT

$$f[m, n] = \frac{1}{N^2} \sum_{k=0}^{N-1} \sum_{l=0}^{N-1} F[k, l] e^{j \frac{2\pi}{N} k m} e^{j \frac{2\pi}{N} l n}$$

↗  
reconstruct image  
as a weighted combo  
of complex sinusoidal  
basis functions



# Periodic extension



# 2D DFT and Convolution

Regular 2D convolution:

$$g[m,n] = \sum_{k=0}^{N-1} \sum_{l=0}^{N-1} h[m-k, n-l] f[k,l]$$

↑  
flipped horiz & vert.

ex.

$$h = \begin{bmatrix} h[0,0] & h[0,1] \\ h[1,0] & h[1,1] \end{bmatrix}$$

$$h[m,n] = 0$$

for  $m,n > 1$   
 $m,n < 0$

$$f = \begin{bmatrix} f[0,0] & \dots & f[0,N-1] \\ \vdots & \ddots & \vdots \\ f[N-1,0] & \dots & f[N-1,N-1] \end{bmatrix}$$

Flip h

$$h[-m, -n] = \begin{matrix} & & & n= \\ & & & -1 \\ & & & 0 \\ & & & 1 \\ m= & -1 & 0 & 1 \end{matrix} \begin{bmatrix} h[1,1] & h[1,0] & 0 \\ h[0,1] & h[0,0] & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

Convolve

$$g[0,0] = \begin{bmatrix} h[1,1] & h[1,0] \\ h[0,1] & h[0,0] \end{bmatrix} \begin{bmatrix} f[0,0] & f[0,1] & \dots \\ [1,0] & \dots & \dots \\ \vdots & \dots & \dots \end{bmatrix}$$

$$= h[0,0] \times f[0,0]$$

$$g[0,1] = \begin{bmatrix} h[1,1] & h[1,0] \\ h[0,1] & h[0,0] \\ *f[0,0] & *f[0,1] & f[0,2] \dots \\ f[1,0] \\ \vdots \\ \vdots \end{bmatrix}$$

$$= h[0,0] \times f[0,1] + h[0,1] \times f[0,0]$$

$$g[m,n] = h[0,0] \times f[m,n] + h[0,1] \times f[m,n-1] \\ + h[1,0] \times f[m-1,n] + h[1,1] \times \\ f[m-1,n-1]$$

What does  $H[k, \ell] \cdot F[k, \ell]$  produce?

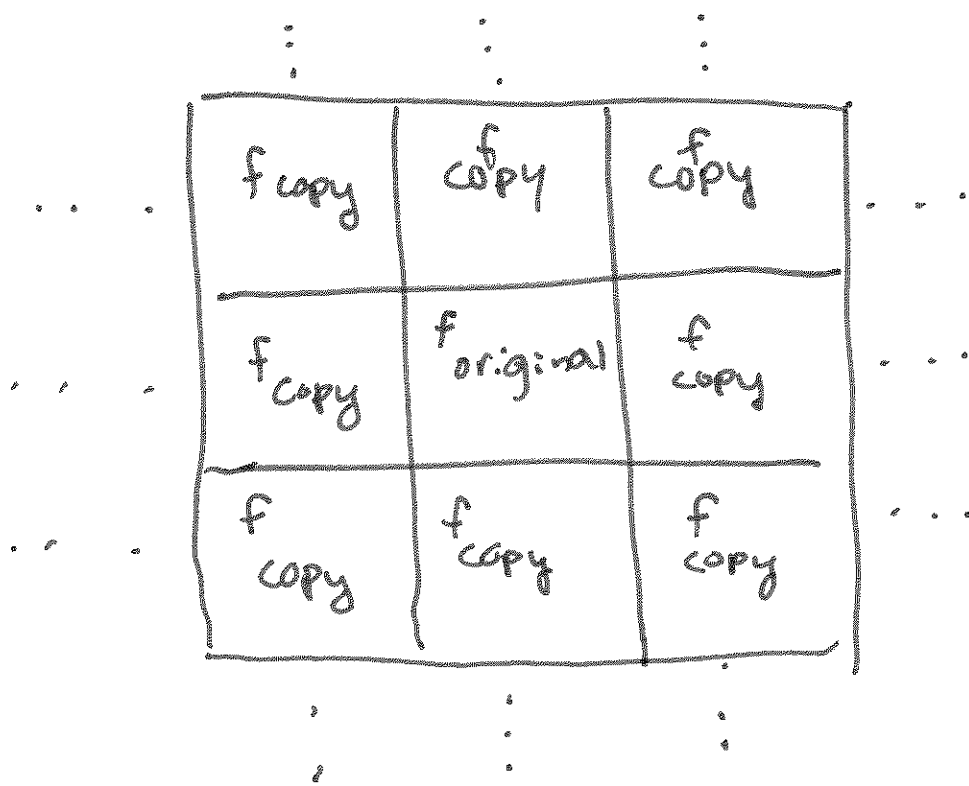
↖  
DFTs of  $h, f$

Answer: 2D circular convolution

$$\tilde{g}[m, n] = \text{IDFT} \left( H[k, \ell] \cdot F[k, \ell] \right)$$

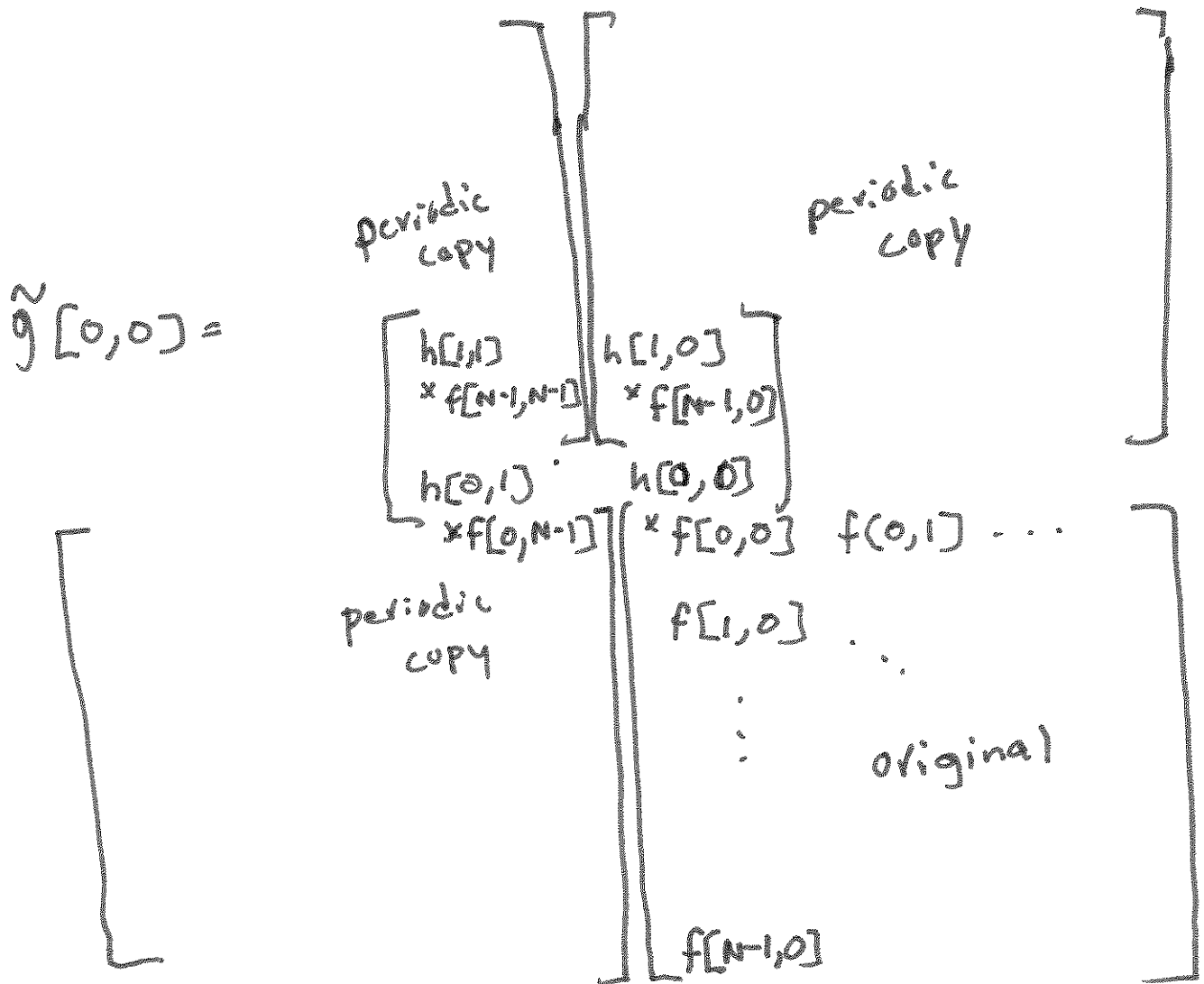
= circular conv in 2D

Due to periodic extension by DFT:



Let

$$\hat{g}[m,n] = \text{IDFT} \left( H[k,\ell] \cdot F[k,\ell] \right)$$

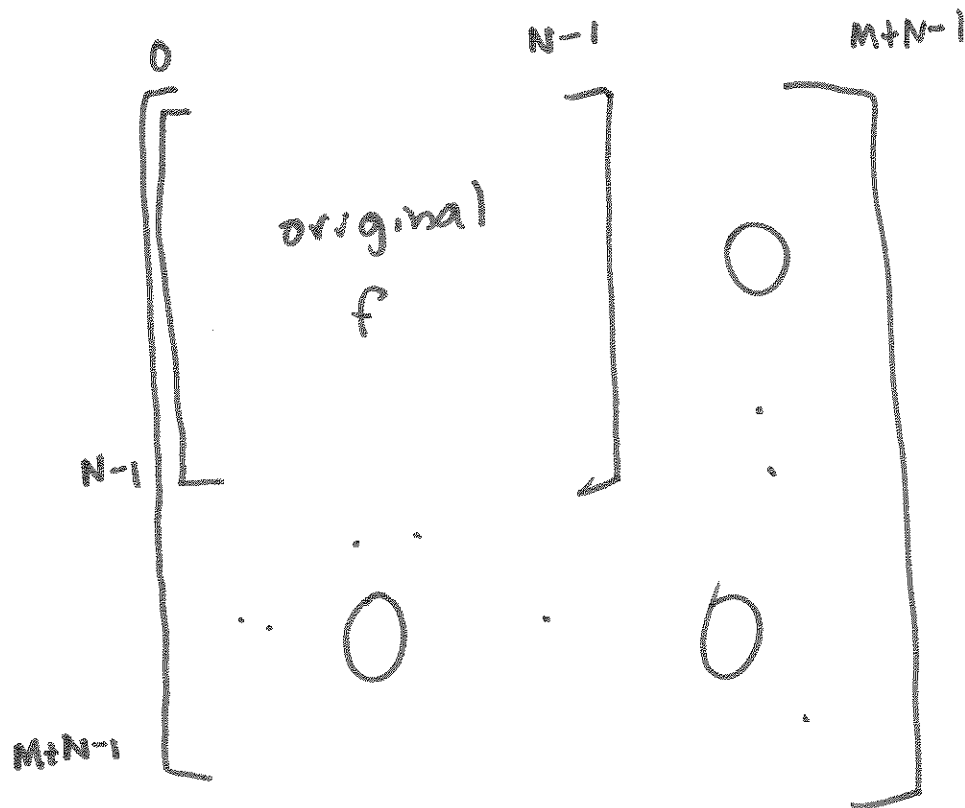


$$\tilde{g}[0,0] = h[0,0] f[0,0] + h[1,0] f[N-1,0] + h[0,1] f[0, N-1] + h[1,1] f[N-1, N-1]$$

wrap around effect

# Zero Padding

If the support of  $h$  is  $M \times M$   
and  $f$  is  $N \times N$ , the zero pad  
 $f$  and  $h$  to  $M+N-1 \times M+N-1$



$\Rightarrow$  circular conv = regular conv.

# Computing the 2D DFT

$$F[k, l] = \sum_{m=0}^{N-1} \sum_{n=0}^{N-1} f[m, n] e^{-j \frac{2\pi}{N} km} e^{-j \frac{2\pi}{N} ln}$$

$$= \sum_{m=0}^{N-1} \left( \sum_{n=0}^{N-1} f[m, n] e^{-j \frac{2\pi}{N} ln} \right) e^{-j \frac{2\pi}{N} km}$$

1D DFT over n  
- take 1D FFT of each row

} N rows  
N log N  
operations  
per row

$$= \sum_{m=0}^{N-1} f'[m, l] e^{-j \frac{2\pi}{N} km}$$

1D FFT of  
each column

} N columns  
N log N  
ops per column

Overall complexity of 2D FFT

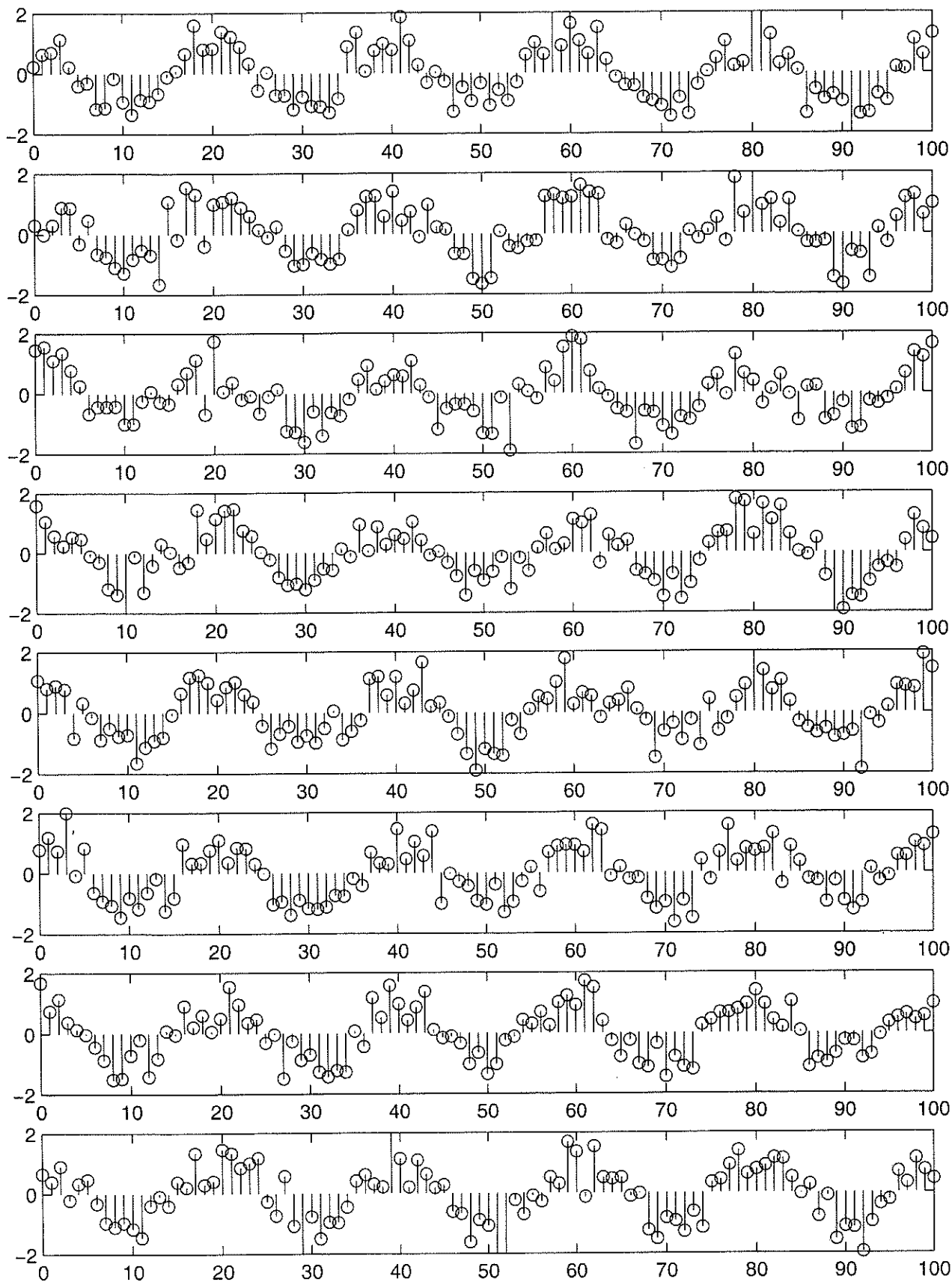
$$O(N^2 \log N)$$

↑  
 $N^2 = \# \text{ of pixels}$



# Discrete-Time Random Signals

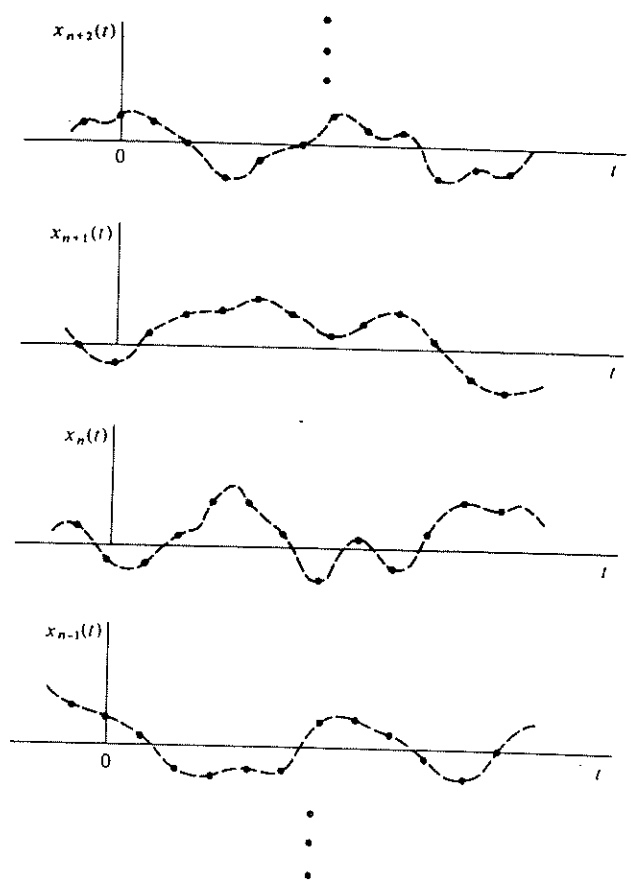
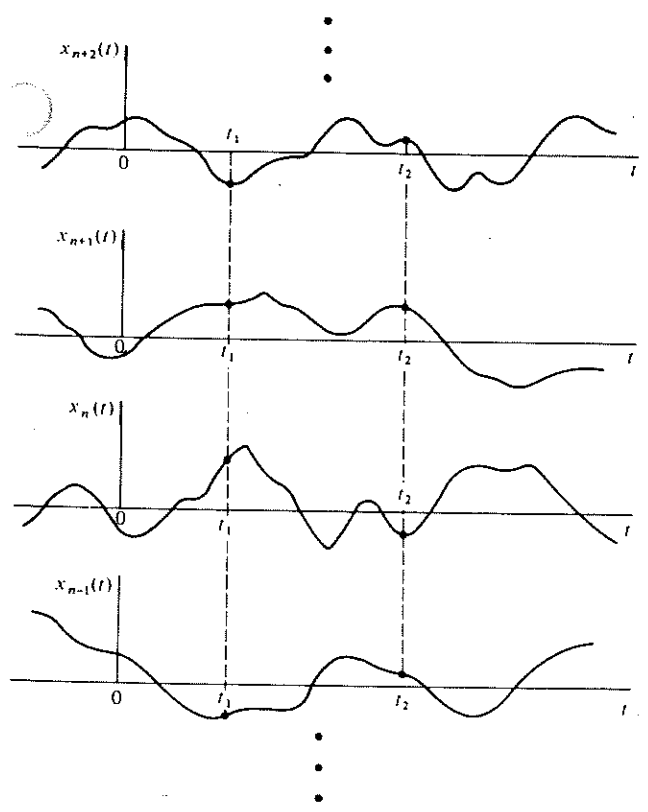
# Classic Example: Sinusoid + Noise



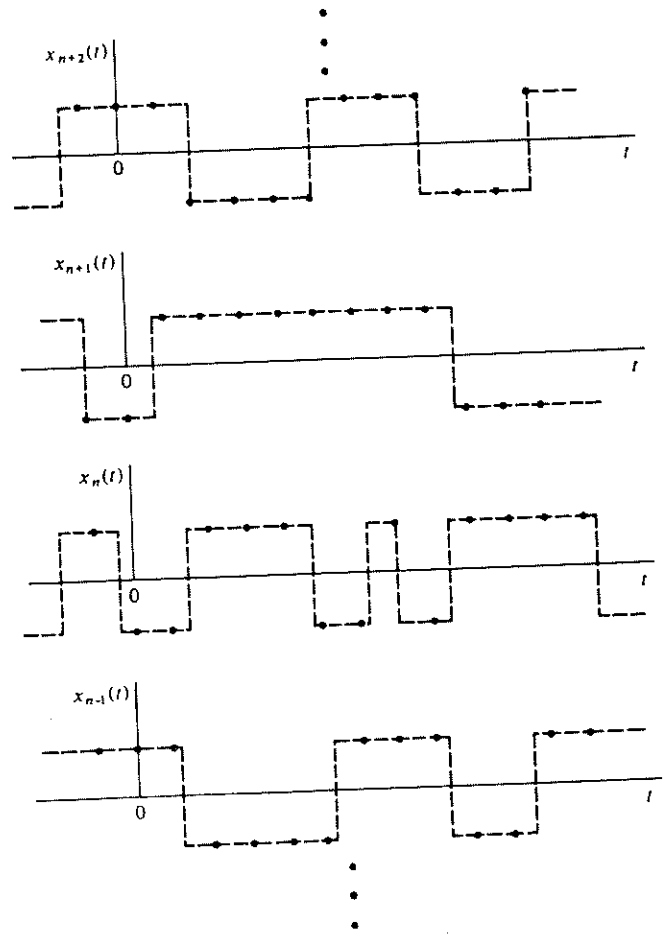
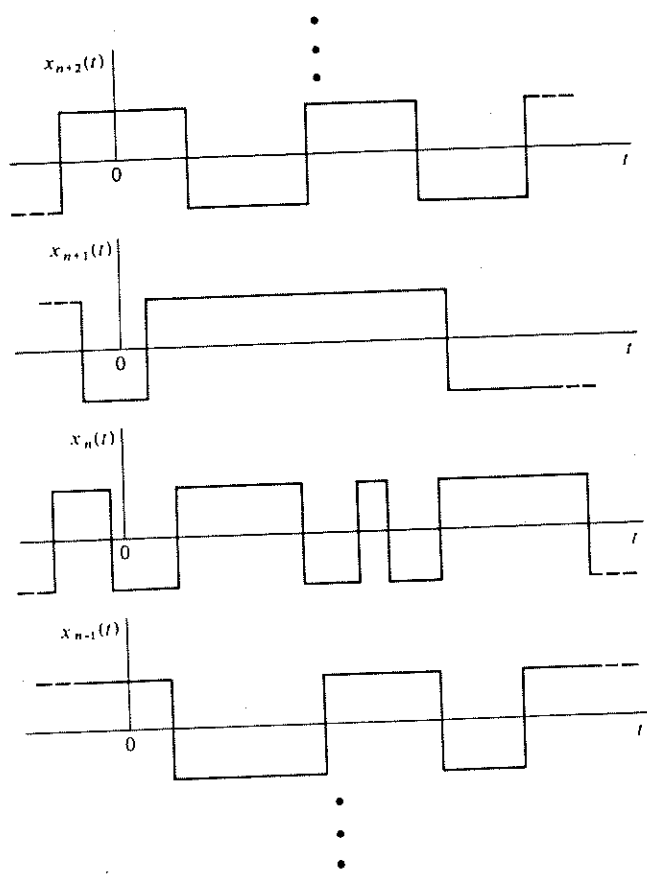
Definition: A random process

is a family or ensemble of signals corresponding to every possible outcome of a certain signal measurement or experiment. Each signal in the ensemble is called a "realization" of the process.

Ex.



# Ex. Random Binary Process

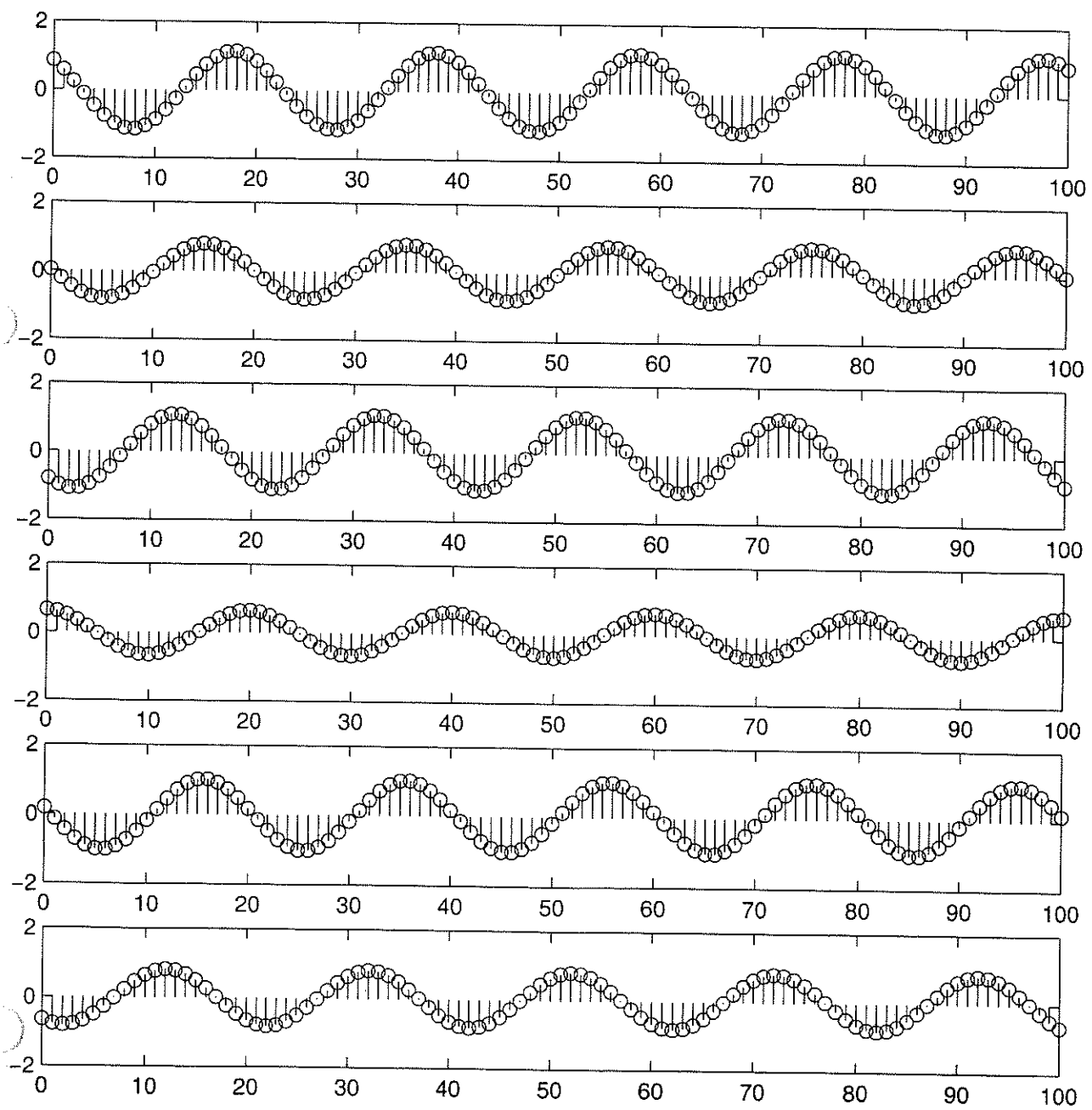


# Ex. Random Sinusoidal Process

$$X[n] = A \cos(\omega_0 n + \phi)$$

$A, \omega_0, \phi$  may all be random variables

random amplitude & phase



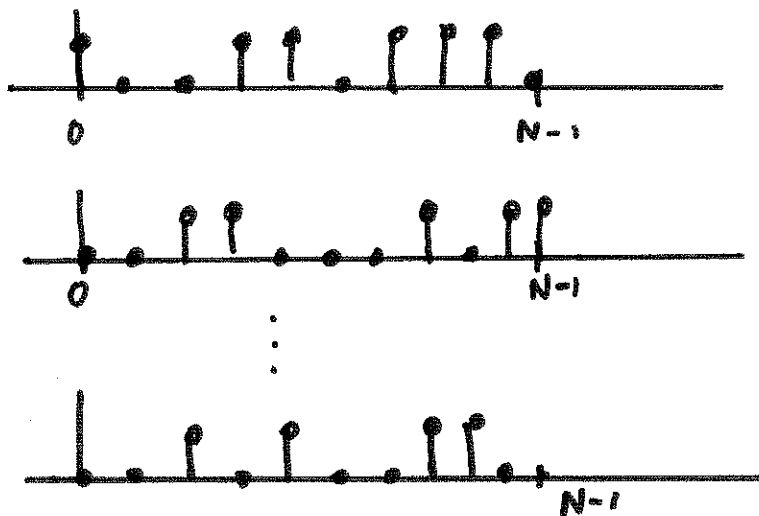
Definition: The mean of a random process is the average of all realizations of the process.

Ex. N-pt binary random sequence

$$X[n] = \begin{cases} 1, & \text{with prob } p \\ 0, & \text{with prob } (1-p) \end{cases} \quad \begin{array}{l} n=0, \dots, N-1 \\ \text{independent} \end{array}$$

$$\Pr(X[n]=1) = p \quad \Pr(X[n]=0) = 1-p$$

Realizations:



What is  $\text{mean}(X[n])$ ?

The mean is also known as the expectation, and is denoted by

$$m_x[n] = E[x[n]]$$

↑  
expectation operator

⇒ take average of all possible realizations of  $x[n]$

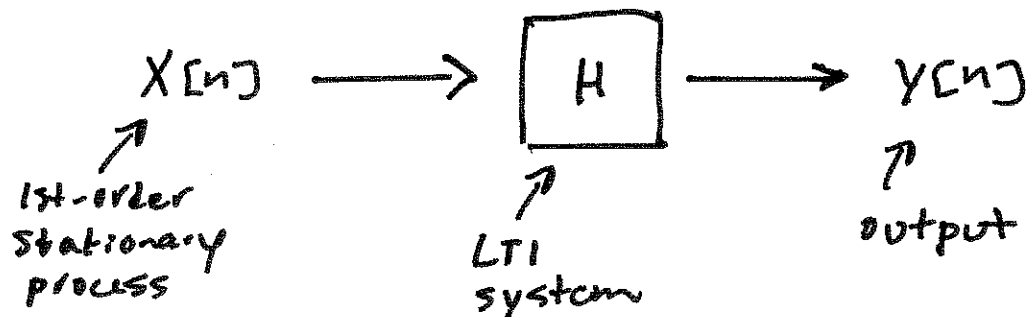
### First-order Stationary Processes

A process is 1st-order stationary if

$$m_x[n] = m_x \text{ (a constant independent of } n \text{)}$$

Ex. N-pt binary process revisited

# First-order Stationarity and LTI Systems



LTI system is deterministic, but input is random.

What about output?

$$m_Y[n] = E \left[ \sum_{k=-\infty}^{\infty} h[k] x[n-k] \right]$$

=



Definition: The autocorrelation function

of a random process is the average product of a signal realization with a time-shifted version of itself.

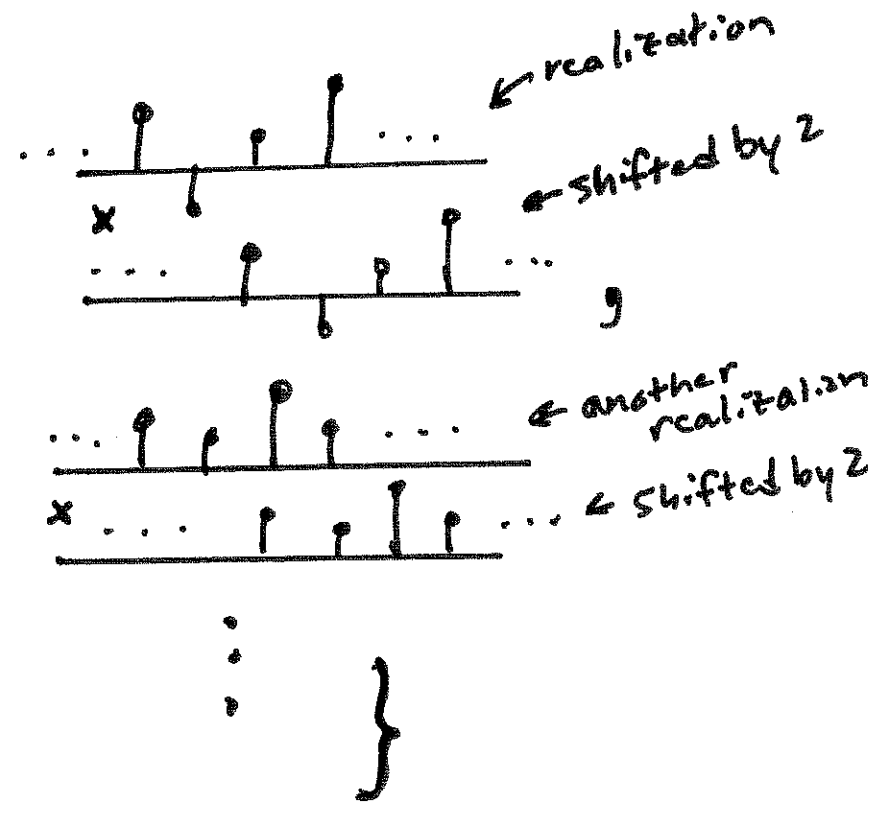
$$R_{xx}[n, n+m] = E[x[n]x[n+m]]$$

autocorrelation function      average over all possible realizations

Ex.

$$R_{xx}[n, n+2] =$$

Average {



Ex. Random Binary Process

$$\text{Assume } \Pr(x[n] = 1) = \Pr(x[n] = -1) = \frac{1}{2}$$

$$\Rightarrow m_x[n] =$$

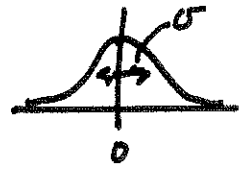
$$R_{xx}[n, n+m] = E[x[n]x[n+m]]$$

# Ex. Gaussian White Noise (GWN)

"white"  $\Rightarrow$   $x[n]$  are independent  
and zero-mean

$$\Pr [a \leq x[n] \leq b] = \int_a^b \underbrace{\frac{1}{\sqrt{2\pi\sigma^2}} e^{-x^2/2\sigma^2}}_{\text{Gaussian density function}} dx$$

$\sigma^2 = \text{variance}$



$$m_x = E[x[n]] = \int_{-\infty}^{\infty} x \cdot \frac{1}{\sqrt{2\pi\sigma^2}} e^{-x^2/2\sigma^2} dx = 0$$

$$R_{xx}[n, n+m] = E[x[n] x[n+m]]$$

=

## Second-order Stationary Processes

A random process is 2nd-order stationary if

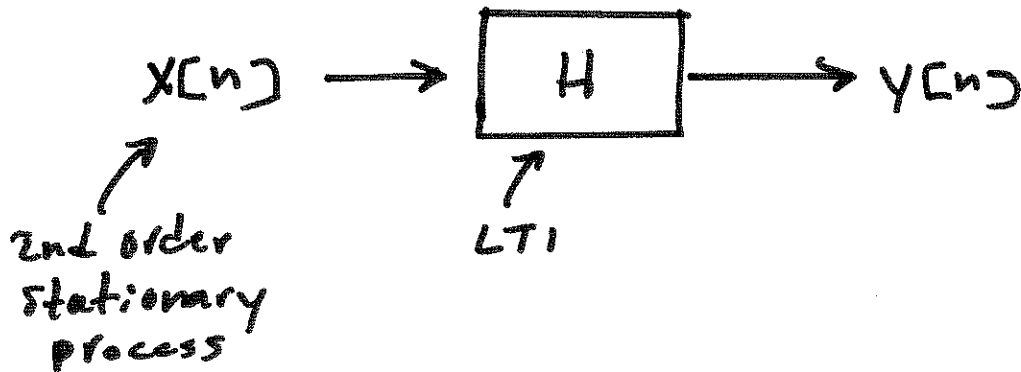
$$R_{xx}[n, n+m] \equiv R_{xx}[m]$$

That is, the autocorrelation function only depends on  $m$ , the shift, and not on  $n$ .

Ex. Binary Process

Ex. GWN

# Stationary Inputs & LTI Systems



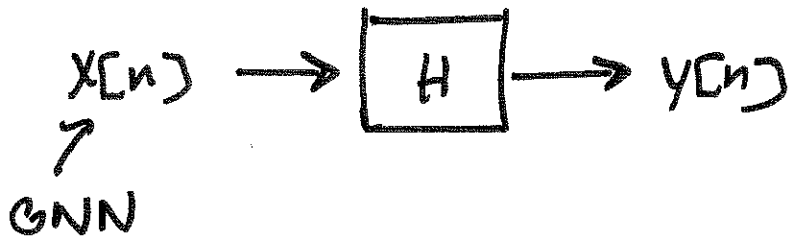
$$\begin{aligned} m_Y[n] &= E \left[ \sum_{k=-\infty}^{\infty} h[k] X[n-k] \right] \\ &= \sum_{k=-\infty}^{\infty} h[k] E[X[n-k]] = m_X \sum_{k=-\infty}^{\infty} h[k] \end{aligned}$$

$$\begin{aligned} R_{YY}[n, n+m] &= E \left[ \sum_{k=-\infty}^{\infty} h[k] X[n-k] \cdot \sum_{r=-\infty}^{\infty} h[r] X[n+m-r] \right] \\ &= \end{aligned}$$

$$\Rightarrow R_{YY}[m] = \sum_{l=-\infty}^{\infty} R_{XX}[m-l] \cdot c_{hh}[l]$$

where  $c_{hh}[l] = \sum_{k=-\infty}^{\infty} h[k] h[l+k]$

# Ex. GWN into an LTI System



$$m_y = m_x \sum_{k=-\infty}^{\infty} h[k] = 0$$

$$R_{yy}[m] = \sum_{\ell=-\infty}^{\infty} R_{xx}[m-\ell] \cdot \sum_{k=-\infty}^{\infty} h[k] h[\ell+k]$$

$\nearrow \sigma^2 \delta[m-\ell]$

$$= \sum_{\ell=-\infty}^{\infty} \sigma^2 \delta[m-\ell] \cdot \sum_{k=-\infty}^{\infty} h[k] h[\ell+k]$$

$$= \sum_{k=-\infty}^{\infty} \sigma^2 h[k] h[m+k]$$

# Frequency Domain Analysis

(assume 2nd-order stationarity)

## Power Spectrum

$$S_{xx}(\omega) = \sum_{m=-\infty}^{\infty} R_{xx}[m] e^{-j\omega m} \quad (1)$$

$$R_{xx}[m] = \frac{1}{2\pi} \int_{-\infty}^{\infty} S_{xx}(\omega) e^{j\omega m} d\omega \quad (2)$$

① & ② are called the Wiener-Khinchin Relations

## Frequency Domain Analysis of LTI Systems

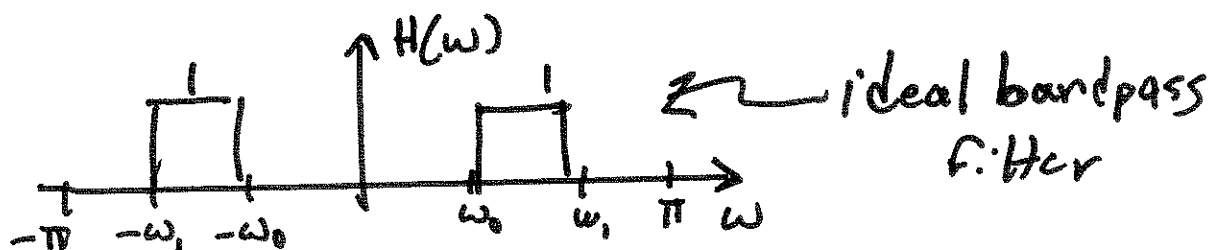
$$R_{yy}[m] = \sum_{l=-\infty}^{\infty} R_{xx}[m-l] C_{hh}[l]$$

$$\Rightarrow S_{yy}(\omega) = |H(\omega)|^2 \cdot S_{xx}(\omega)$$

↑  
Power spectrum of  $x[n]$  is  
"shaped" by  $|H(\omega)|^2$

Ex.

$$H(\omega) = \begin{cases} 1, & \omega_0 \leq |\omega| \leq \omega_1 \\ 0, & \text{otherwise} \end{cases}$$



$$S_{yy}(\omega) = |H(\omega)|^2 S_{xx}(\omega)$$

In particular, the average output power is

$$E[\bar{y}^2] = R_{yy}[0] = \frac{1}{2\pi} \int_{-\pi}^{\pi} S_{yy}(\omega) d\omega$$

$$= \frac{1}{2\pi} \int_{-\omega_1}^{-\omega_0} S_{xx}(\omega) d\omega + \frac{1}{2\pi} \int_{\omega_0}^{\omega_1} S_{xx}(\omega) d\omega$$

This shows that we can interpret the area under  $S_{xx}(\omega)$  for  $\omega_0 \leq |\omega| \leq \omega_1$

as the average input power in

that frequency band. Thus,  $S_{xx}(\omega)$  can be viewed as a density function for power in the spectral (freq) domain.



# Applications

## Ex. Noise Removal

Suppose that we make noisy measurements of a random signal  $s[n]$  in GWN  $w[n]$  :

$$x[n] = s[n] + w[n]$$

signal:

$$m_s = 0$$

$$R_{ss}[m], S_{ss}(\omega)$$

arbitrary

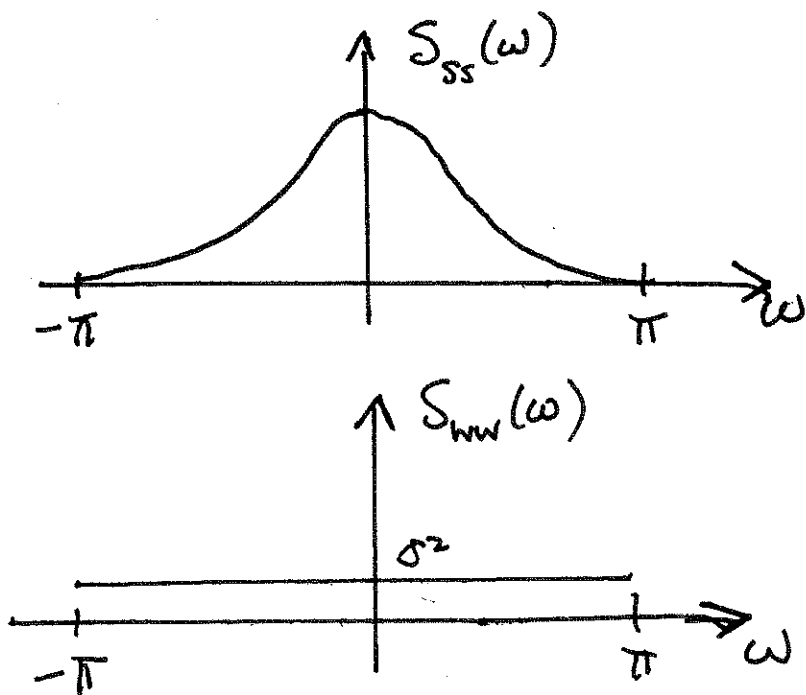
noise:

$$m_w = 0$$

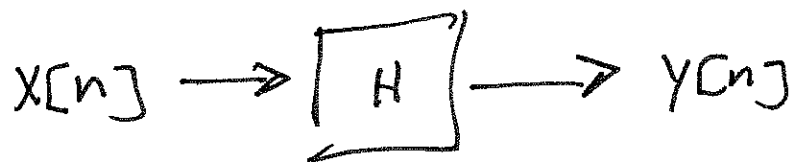
$$R_{ww}[m] = \sigma^2 \delta[m]$$

$$S_{ww}(\omega) = \sigma^2 \text{ const.}$$

Consider the case



Define the noise removal filter

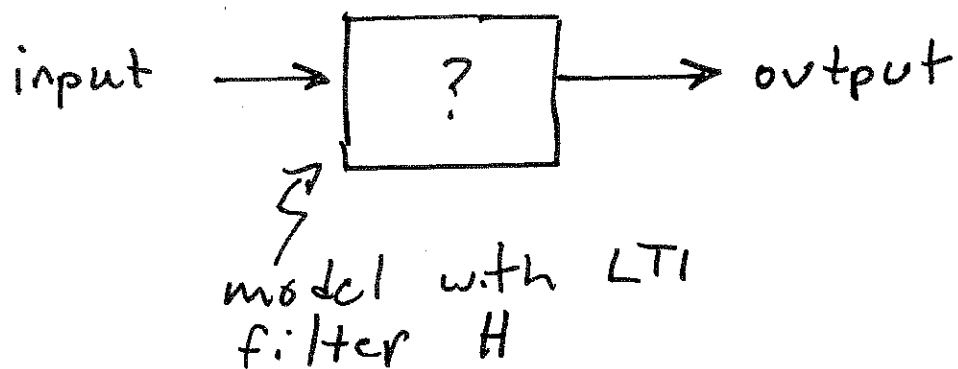


$$H(\omega) = \begin{cases} 1, & |\omega| < \omega_c \\ 0, & \omega_c \leq |\omega| \leq \pi \end{cases}$$

How to choose  $\omega_c$ ?

## Ex. System Identification

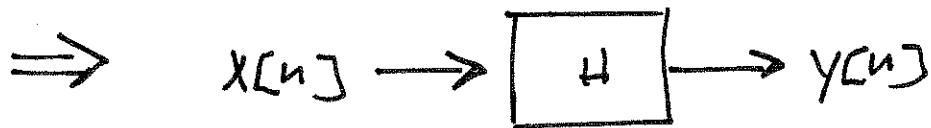
Suppose that we wish to model an unknown physical system with an LTI filter.



How can we "identify" the filter  $H$ ?

White Noise Probing:

input  $\equiv x[n] = \text{GWN}$



$$m_y = 0$$

$$R_{yy}[m] = \sum_{k=-\infty}^{\infty} \sigma^2 h[k] h[m+k]$$

$$S_{yy}(\omega) = \sigma^2 |H(\omega)|^2$$

← close, but only tells us magnitude

# Stationary Processes

## Properties of Correlation Function:

$$(1) \quad |R_{xx}[m]| \leq R_{xx}[0]$$

$$(2) \quad R_{xx}[-m] = R_{xx}[m]$$

(3) power of process  $x[n]$  is given by  $R_{xx}[0]$

proof of (1):  $(x[n] - x[n+m])^2 \geq 0$   
 $\Rightarrow E[(x[n] - x[n+m])^2] \geq 0$

similarly,  $(x[n] + x[n+m])^2 \geq 0$   
 $\Rightarrow E[(x[n] + x[n+m])^2] \geq 0$

proof of (2):

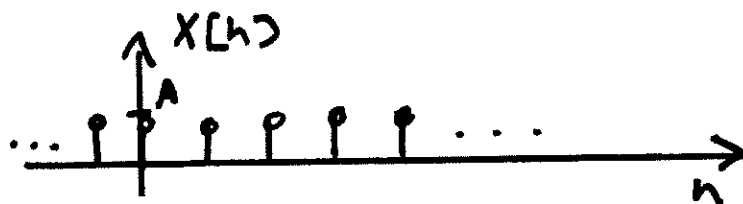
$$R_{xx}[m] = E[x[n]x[n+m]]$$
$$R_{xx}[-m] = E[x[n]x[n-m]]$$

take  $n = n' - m$  } for any  $n'$ !

$$R_{xx}[m] = E[x[n'-m]x[n']] = R_{xx}[-m]$$

# Correlation

Total Correlation :



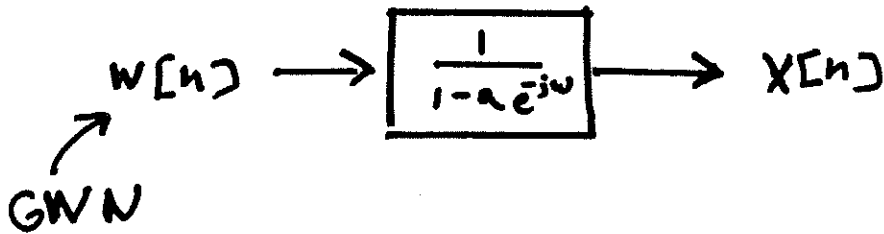
$$X[n] = A, \quad P_A(a) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-a^2/2\sigma^2}$$

mean :

correlation function :

Zero Correlation :

## Strong Correlation:



$$x[n] = a x[n-1] + w[n] ; \quad 0 < a < 1$$

impulse response  $h[n] =$

mean:

Correlation function:

# Stationarity

Let  $x[n]$  be a random process.

Then we can talk about

$$\Pr(|x[n]| < a)$$

or  $\Pr(a < x[n] < b)$ .

We can also study the joint probability distributions for two or more samples:

$$\Pr(a < x[n] < b, c < x[n+m] < d)$$

or  $\Pr(|x[n]| \leq a, |x[n+1]| \leq b, |x[n+2]| \leq c)$



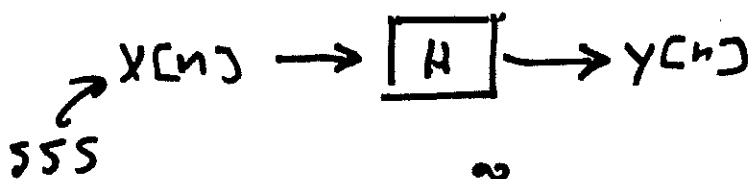
# Strict-Sense Stationarity (SSS)

Strict-sense stationarity means that these joint probability distributions are time-invariant.

ex. SSS

$$\begin{aligned} \Pr(a < x[n] < b, c < x[n+m] < d) \\ &= \Pr(a < x[n+k] < b, c < x[n+k+m] < d) \\ &\text{for every } k \in \mathbb{Z}. \end{aligned}$$

SSS  $\neq$  LTI systems



$$y[n] = \sum_{k=-\infty}^{\infty} h[k] x[n-k]$$

$$\begin{aligned} \Pr(a \leq y[n] \leq b) &= \Pr\left(a \leq \sum_k h[k] x[n-k] \leq b\right) \\ &= \Pr\left(a \leq \sum_k h[k] x[n+m-k] \leq b\right) \quad \text{by SSS of } x[n] \\ &= \Pr(a \leq y[n+m] \leq b) \end{aligned}$$

## Wide-Sense Stationary (WSS)

$$(1) E[x[n]] = m_x \text{ const.}$$

$$(2) E[x[n]x[n+m]] = R_{xx}(m)$$

(1)  $\Rightarrow$  average value of process  
is time-invariant

(2)  $\Rightarrow$  average power of process  
and correlation between samples  
is time-invariant

WSS is weaker than SSS:

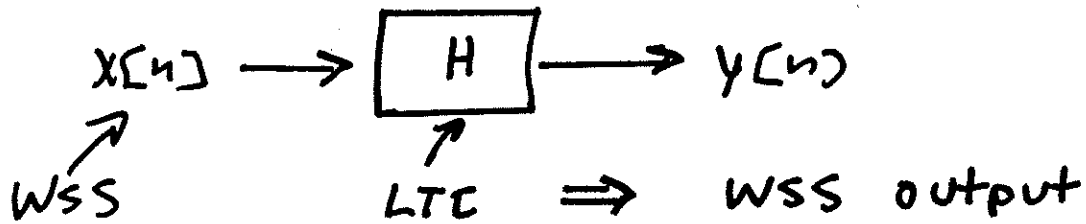
$$\text{SSS} \Rightarrow \text{WSS}$$

~~$\Leftarrow$~~

WSS tells us that average behavior  
of single samples and products of  
samples is time-invariant.

SSS tells us that the joint probability  
distributions for arbitrary collections  
of samples are time-invariant.

## WSS & LTI Systems



In most cases and applications WSS is sufficient for analysis purposes.

$$(1) E[x[n]] = m_x \Rightarrow E[y[n]] = m_y \text{ const.}$$

$$(2) E[x[n]x[n+m]] = R_{xx}[m]$$

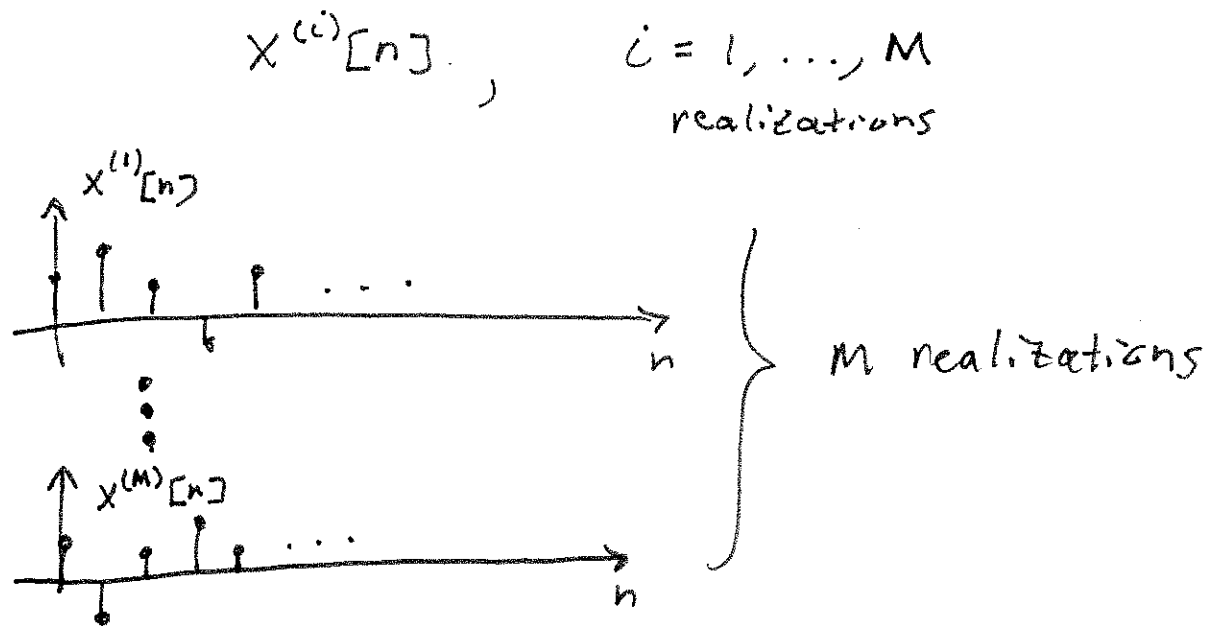
Correlation structure is sufficient to describe frequency content of input

$$S_{xx}(\omega) = \sum_{m=-\infty}^{\infty} R_{xx}[m] e^{-j\omega m}$$

Thus, WSS is sufficient for frequency-domain analysis of random processes through LTI systems.

# Estimating Means and Autocorrelations from Data

Suppose that we make several independent observations of a random process:



We can estimate the mean function using

$$\hat{m}_x[n] = \frac{1}{M} \sum_{i=1}^M x^{(i)}[n]$$

$$\hat{m}_x[n] \rightarrow m_x[n] \text{ as } M \rightarrow \infty$$

We can estimate the autocorrelation function according to

$$\hat{R}_{xx}[n, n+m] = \frac{1}{M} \sum_{i=1}^M x^{(i)}[n] x^{(i)}[n+m]$$

If the process is stationary, then we can estimate the mean and autocorrelation from a single realization using time-averaging.

$$\hat{m}_x = \frac{1}{N} \sum_{n=0}^{N-1} x[n]$$
$$\hat{R}_{xx}[m] = \frac{1}{N-m} \sum_{n=0}^{N-m-1} x[n] x[n+m]$$

$$\hat{m}_x \rightarrow m_x$$

$$\hat{R}_{xx}[m] \rightarrow R_{xx}[m]$$

as  $N \rightarrow \infty$